

EUPaC: European Past with Code

a transdisciplinary hackathon

WHAT IS IT?

A **four-day hackathon** exploring publicly available **cultural heritage datasets** related to European history. Over three days, participants will collaborate in teams of 7–10 members on **predefined case studies**, combining domain expertise with computational methods. Each team will be supported by **one domain expert and one computational expert**. On the final day, teams will present their findings as academic posters. This event is proudly supported by the EUPeace university network.

APPLY NOW

BEFORE JAN 31, 2025



WHEN AND WHERE?

May 21–24, 2025

Plzeň

**University of West
Bohemia,
Czech Republic**

Seats are limited! Accepted participants will be selected by a committee of representatives from the three organizing institutions.

WHY APPLY?

Enhance your digital literacy, especially in cultural data analysis. Collaborate with colleagues from diverse disciplinary and cultural backgrounds. Lay the groundwork for **future interdisciplinary research** projects. Learn best practices in responsible data management, reproducible research, and open science.

WHO CAN PARTICIPATE?

Students and researchers from any discipline — from the humanities to engineering (e.g., history, art history, cultural heritage, philosophy, computer science, etc.). **Anyone** eager to step outside the comfort zone of their discipline and engage in highly collaborative, interdisciplinary teamwork. **No previous coding experience required.**

HOW MUCH DOES IT COST?

Participation is free. For applicants from the University of West Bohemia, Philipps-Universität Marburg, and Justus-Liebig-Universität Giessen, a limited number of fully funded seats are available, covering travel and accommodation expenses.



Co-funded by
the European Union



EUPeace
European University for Peace
Justice and Inclusive Growth

VISIT THE WEBSITE: <https://eupac.zcu.cz/>



Computing
Culture & Society
CCS-Lab